

How to Beat *Atari,* *Intellivision,*

and Other Home Video Games

All the games, explained and illustrated,
that will boost your score fast!

by Alan, Intellivision, Odyssey, Parker Brothers,
Imagic and Apollo, including

Pac-Man
Astrocris
The Empire
Strikes Back

Space Chase
Burratorner
Chopper
Command

Grand Prix
Populous: Fighters
E.C. Machines
and more!

By Michael Blanchet,
syndicated columnist and author
of the best-selling
How to Beat the Video Games

A Children's Book Company

This new generation of books explores the many facets

TAP THE COMPETITION!

From the bestselling author of *Honeyville* and the *Video Games*, 200,000 copies sold, here are ten tips for victory from the best in Pac-Man, Asteroids, The Empire Strikes Back, Space Chase, Superstition, Chopper Command, Freedom Fighter, E.C. Mystique, and more.

If you're a home-video-game player — or want to be — renowned tournament champion Michael Berndt will tell you the moves to find, the patterns to follow, and the rewards to expect when you take the controls of your machine like you finally did the job you spent ahead of the pack. These "how-to-win" techniques are guaranteed to launch you into video-game heaven.

Develop your reflexes and start pulverizing planets, blasting meteors, and vanquishing space-ships. Your score is about to take off.

"Space Invaders...A Scoring Log that lets you record your best games!"

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